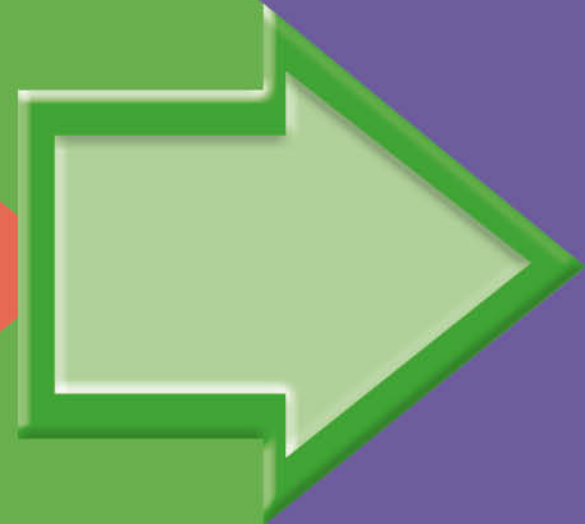


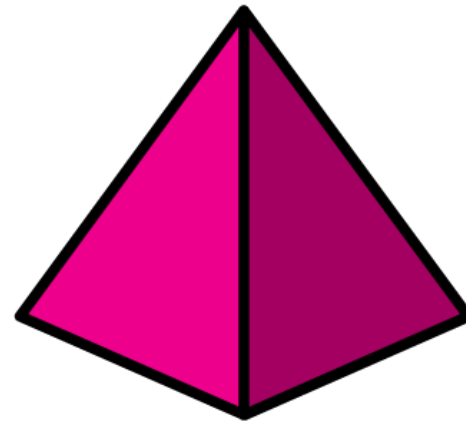
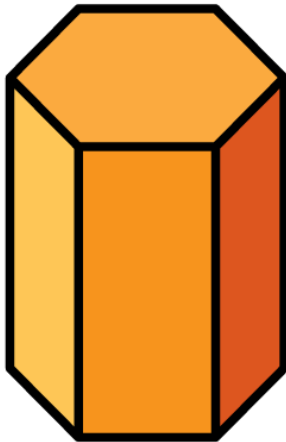
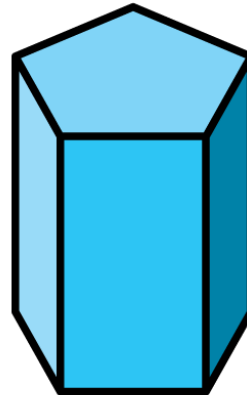
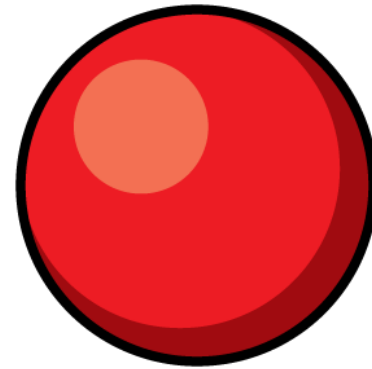
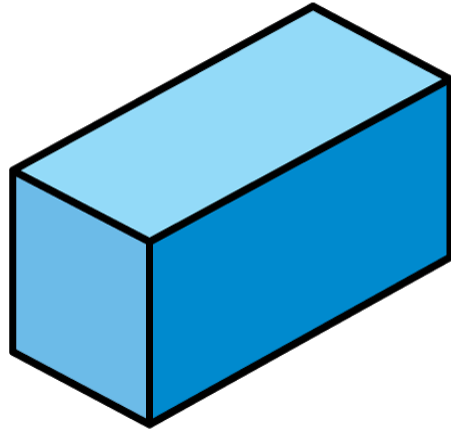
# SORT 3-D SHAPES



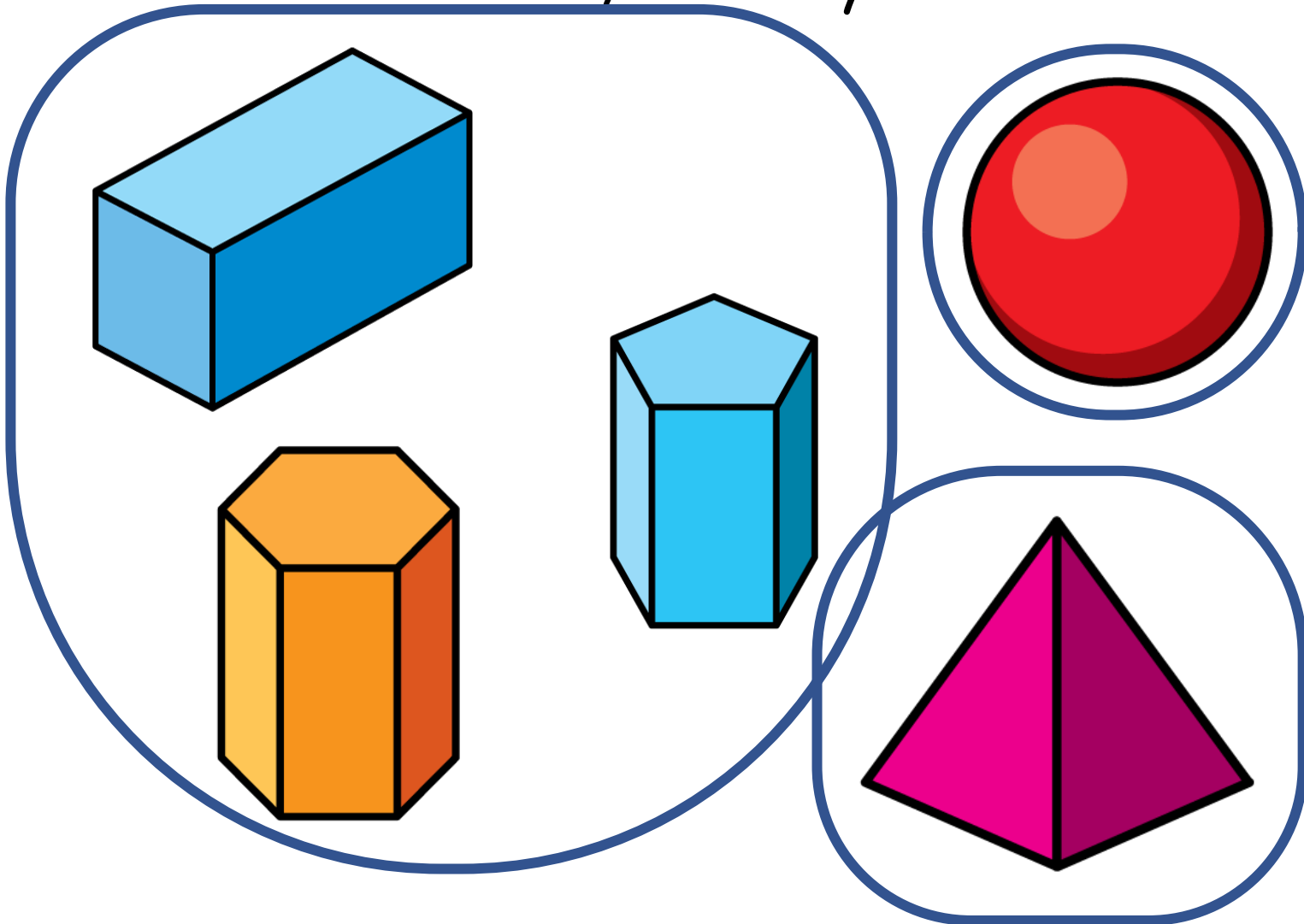
**GET READY**



Which shapes have the easiest vertices to count, and why?



Which shapes have the easiest vertices to count, and why?



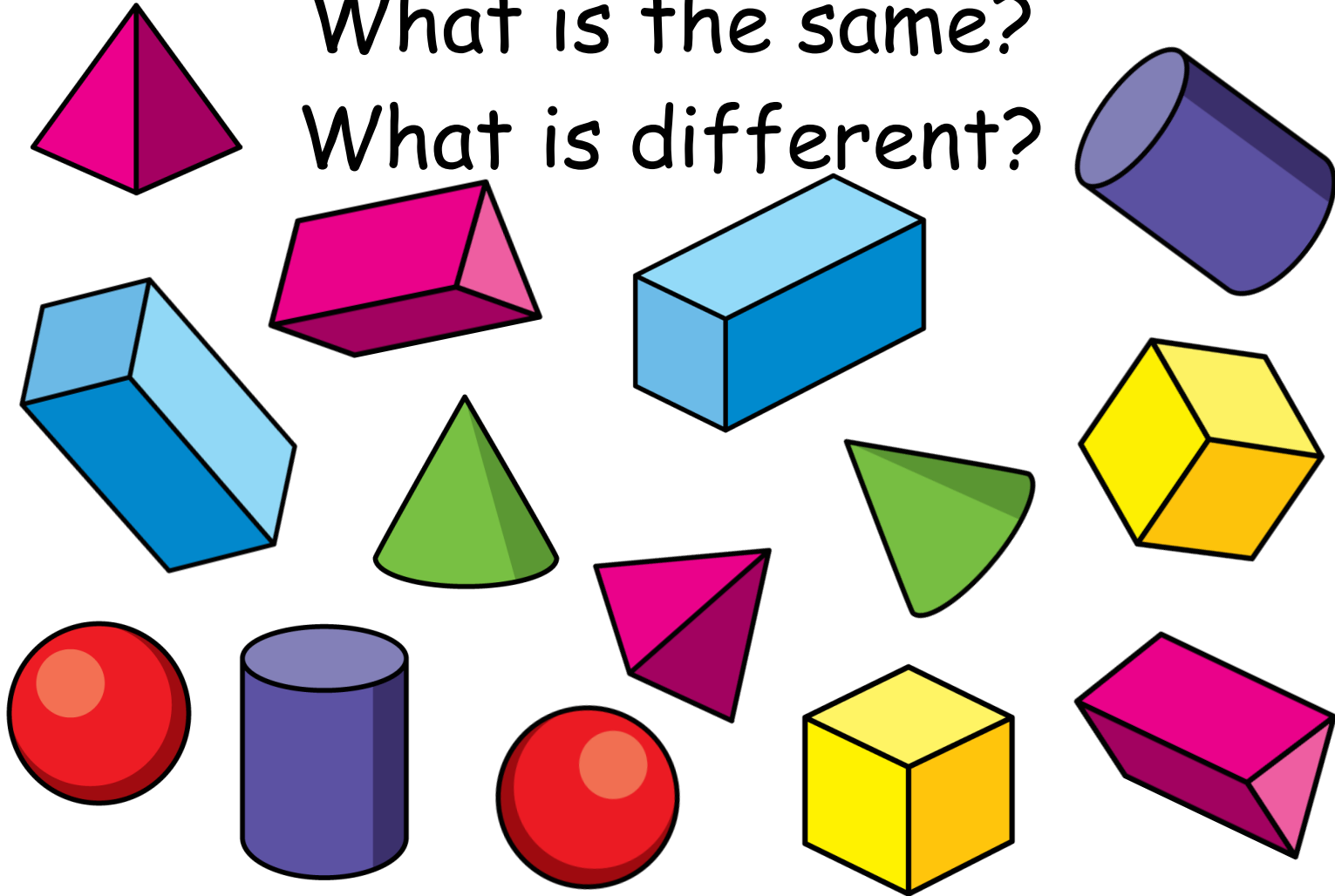
LET'S LEARN



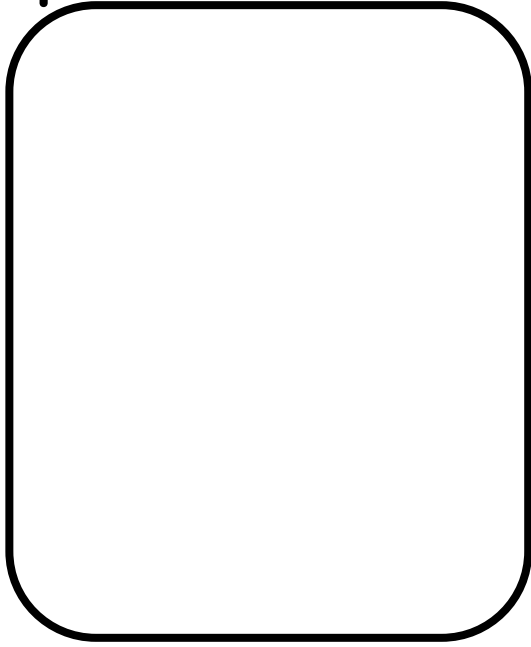
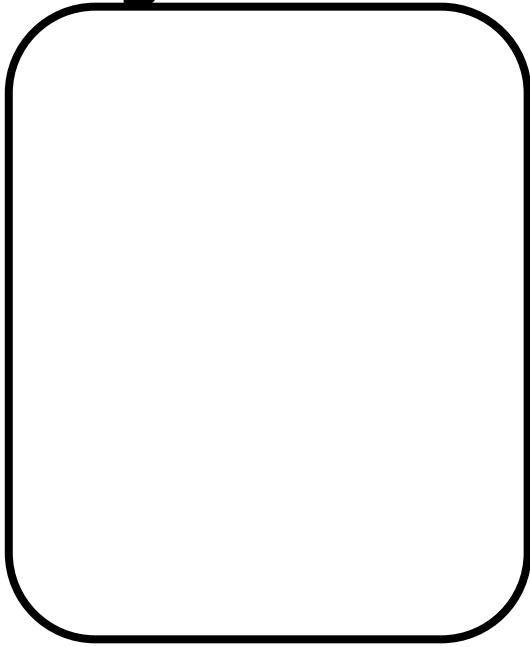
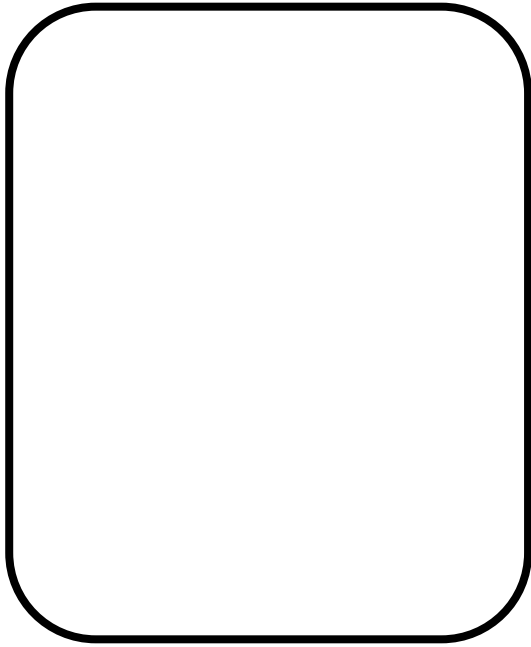
# Sorting rules:

What is the same?

What is different?



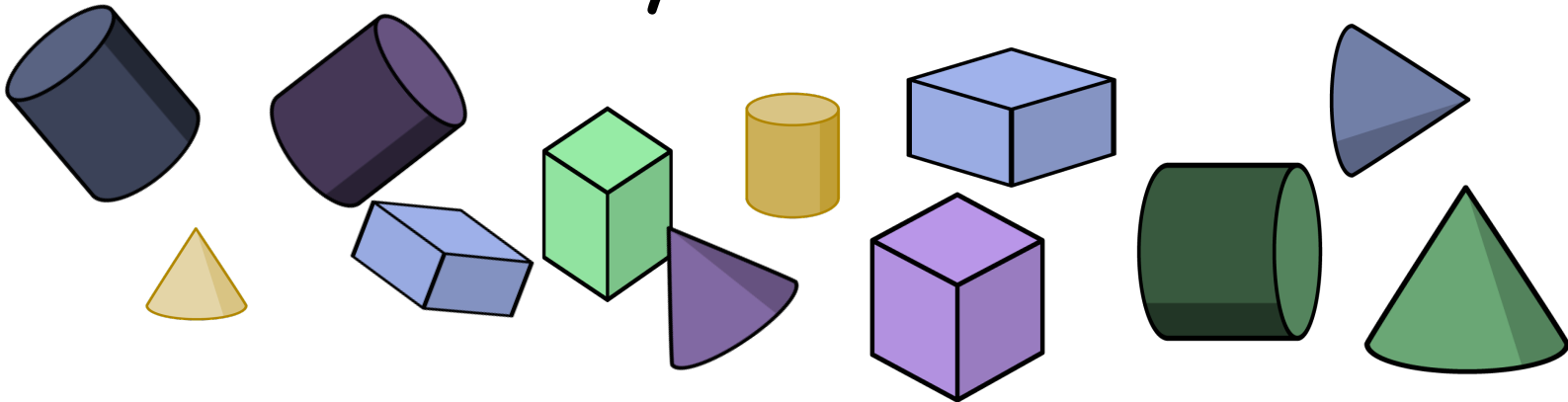
# Sorting rule - shape



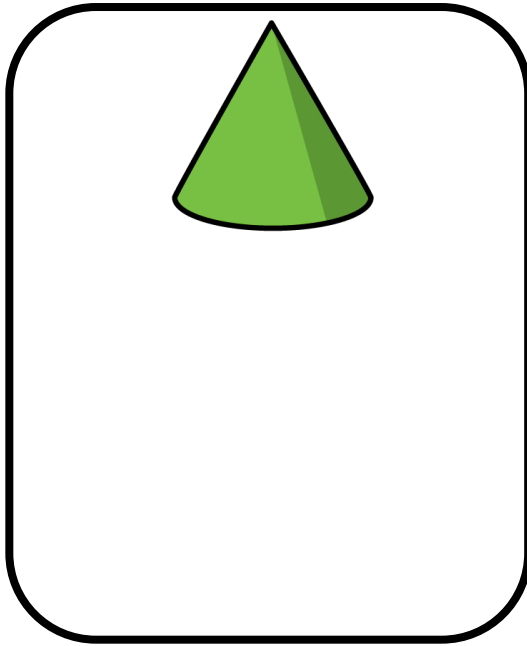
**Cones**

**Cylinders**

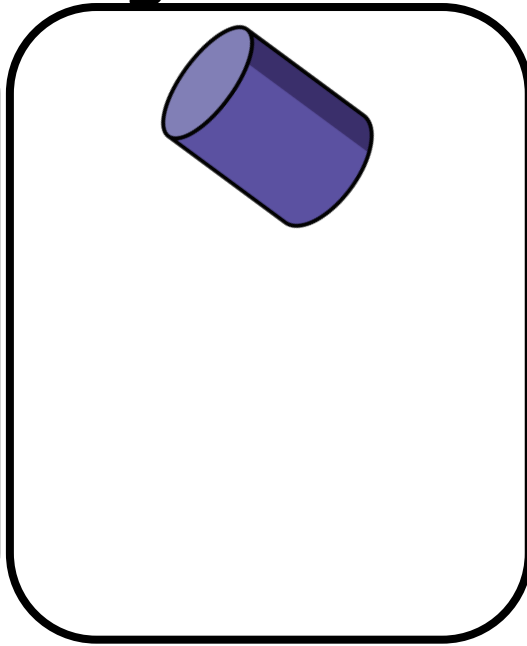
**Cuboids**



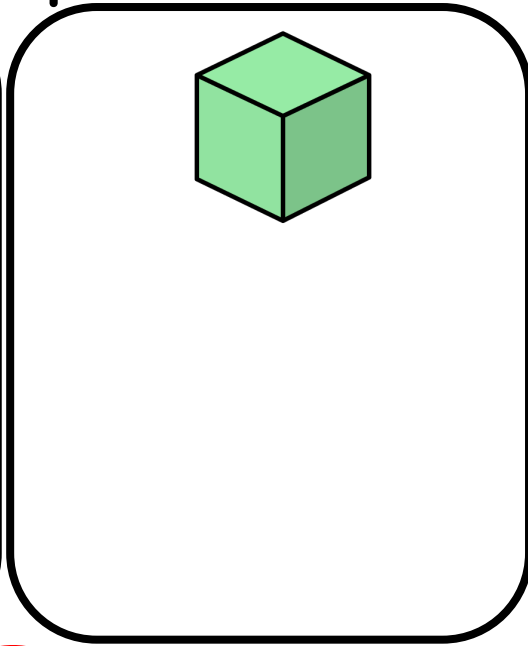
# Sorting rule - shape



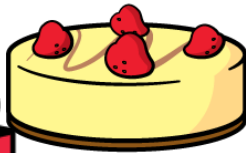
**Cones**



**Cylinders**



**Cubes**

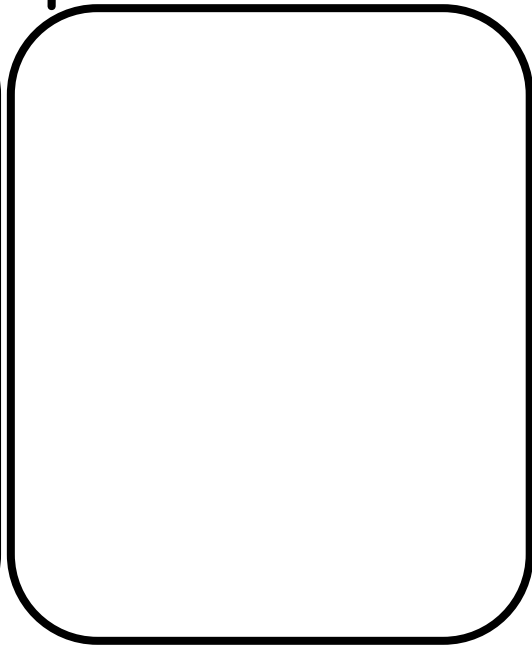
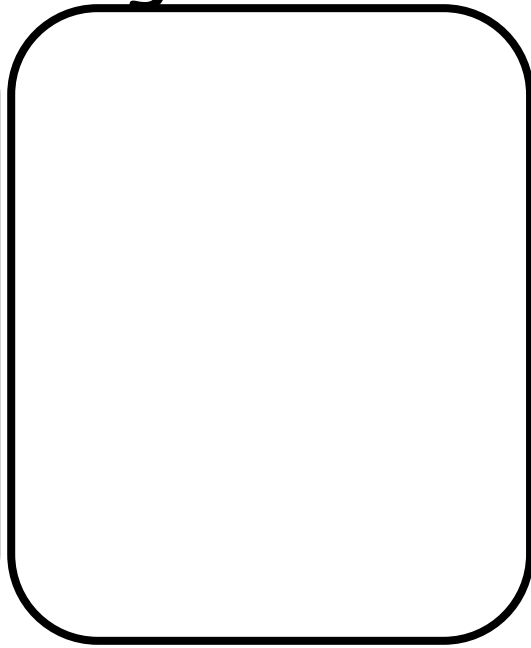
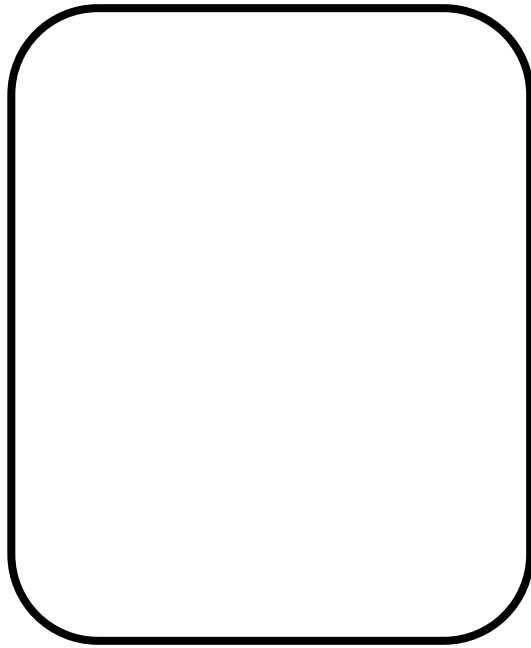


and the

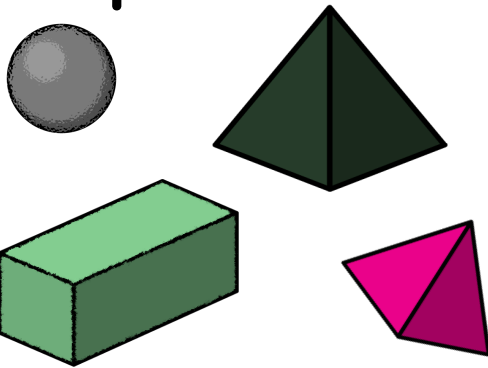




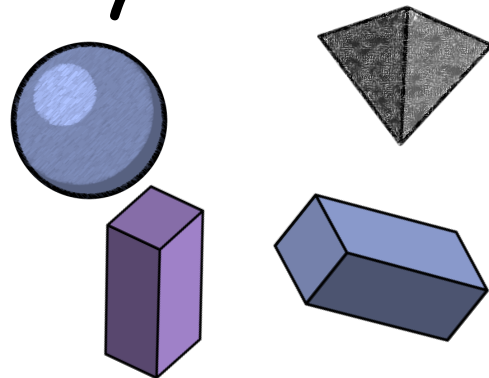
# Sorting rule - shape



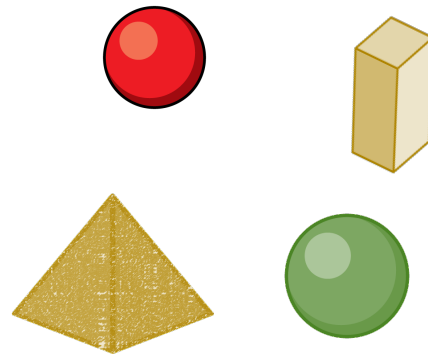
Sphere



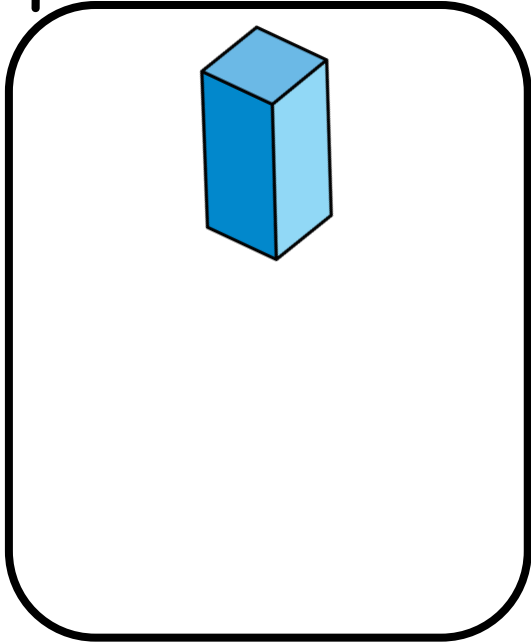
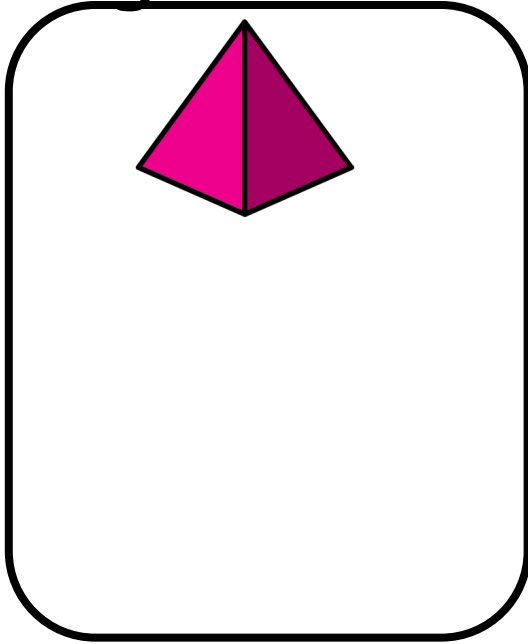
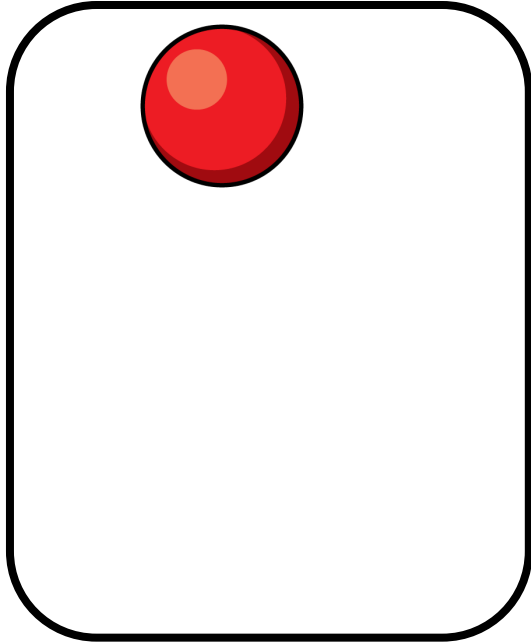
Pyramid



Cuboid



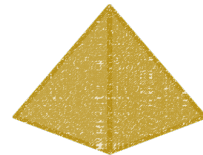
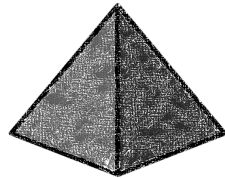
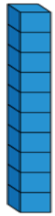
# Sorting rule - shape



Sphere

Pyramid

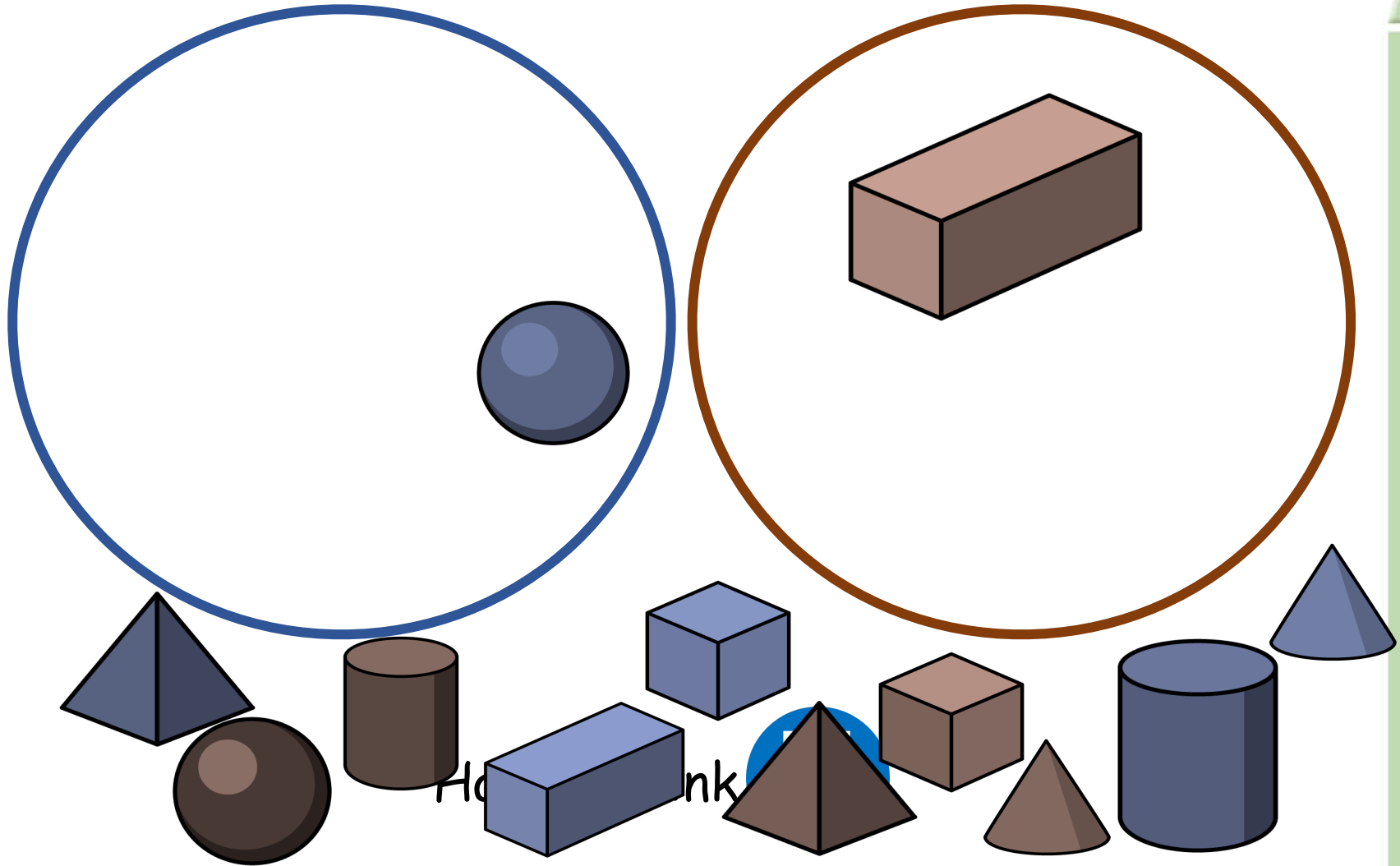
Cuboid



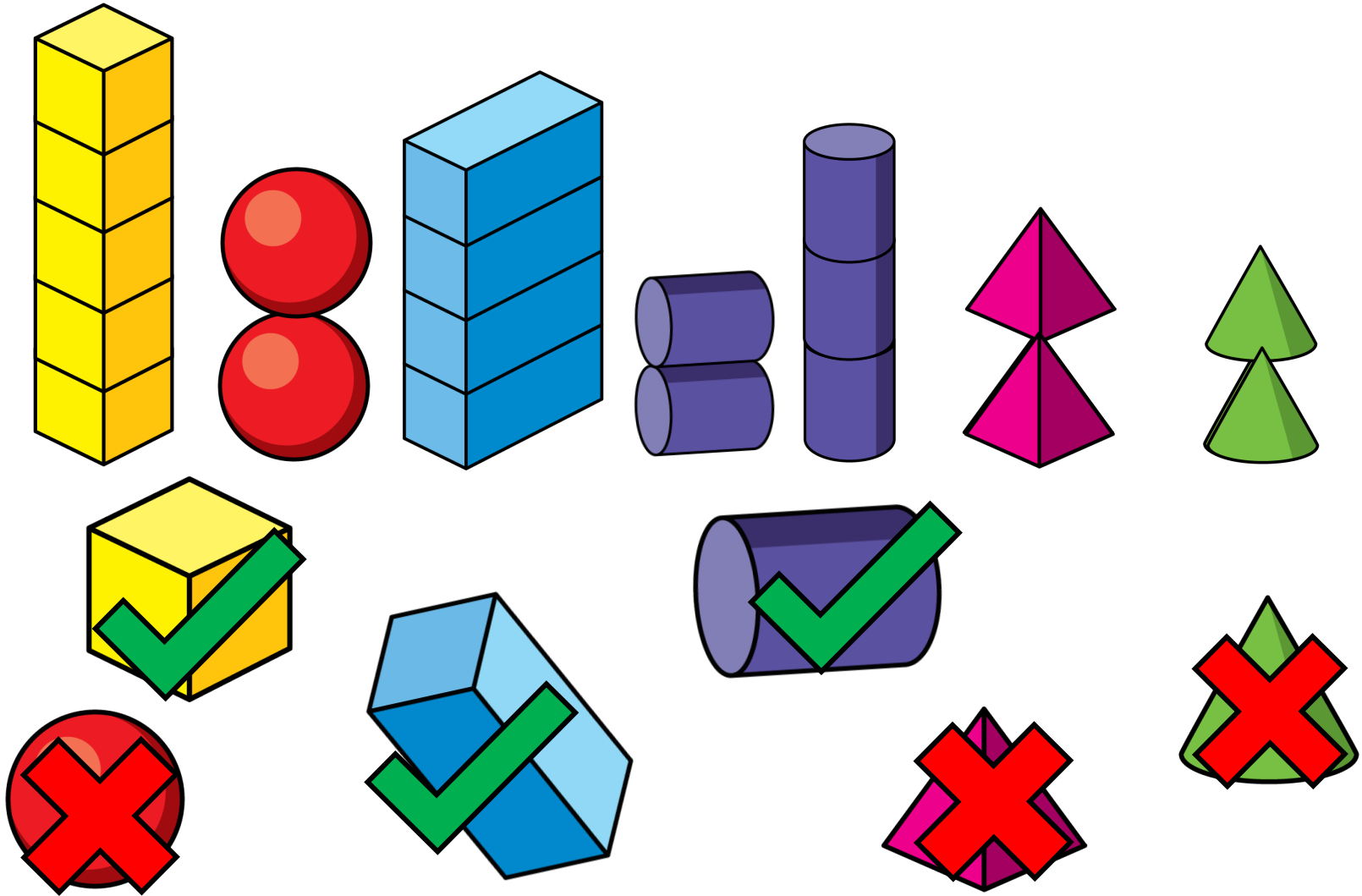
Have a think



# Sorting rule - colour



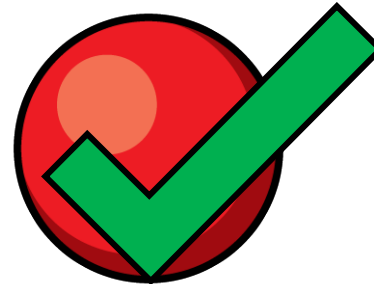
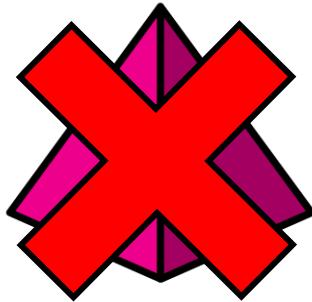
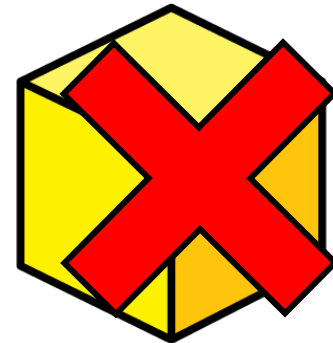
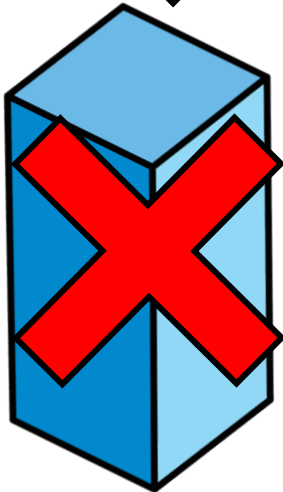
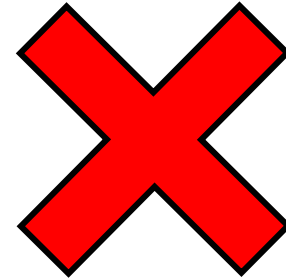
# Sorting rule - stack



# Sorting rule - roll



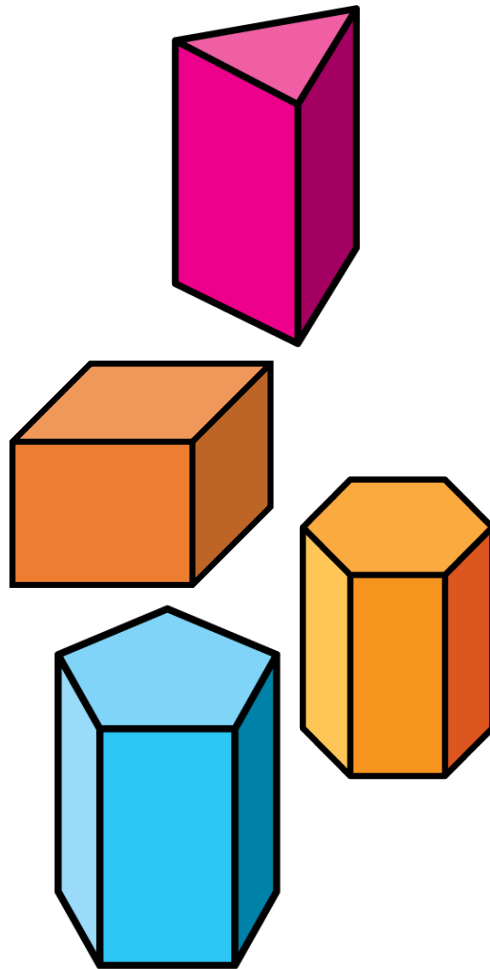
Have a think



YOUR TURN

Have a go at questions  
1 and 2 on the  
worksheet



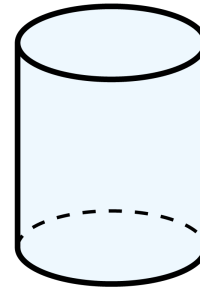
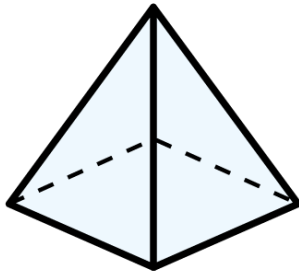
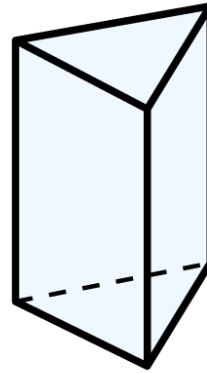
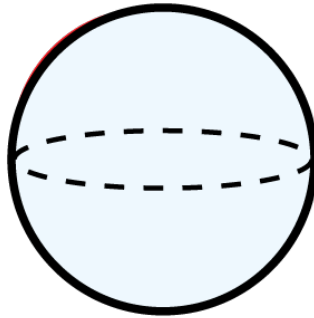
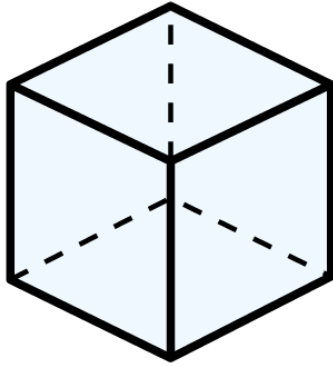


Odd number  
of faces

Have a think



Even number  
of faces



Odd number  
of vertices

Have a think



Even number  
of vertices



YOUR TURN

Have a go at the rest  
of the questions on  
the worksheet

